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# CS 3570

## Final Project

5/24/2012

# General Guideline

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- 1-3 students form a group
- Select a topic for the final project.
- The final project consists of three stages
  - Project proposal
  - Project presentation in class
  - Project demo/report

# Suggested Topics

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- Image inpainting
- Image retargeting
- Image editing
- Non-local means image denoising
- Bilateral image filtering
- Convolution reverb
- Speaker recognition
- Face recognition
- Audio retrieval
- Image retrieval
- background subtraction and substitution
- Video stabilization
- Surveillance video compression
- Video summarization

# Image inpainting

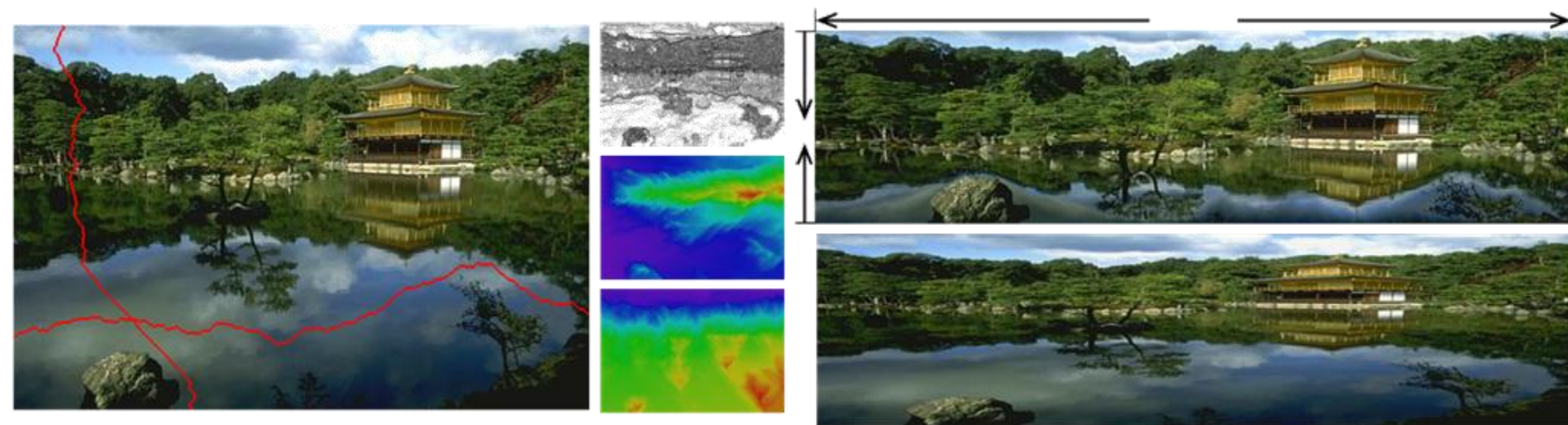
- *Inpainting* is the process of reconstructing lost or deteriorated parts of images
- Ref: <http://ppt.cc/6hpy> Image Inpainting

Since 1699, when French explorers landed at the great bend of the Mississippi River and celebrated the first Mardi Gras in North America, New Orleans has brewed a fascinating melange of cultures. It was French, then Spanish, then French again, then sold to the United States. Through all these years, and even into the 1900s, others arrived from everywhere: Acadians (Cajuns), Africans, indige-



# Image retargeting

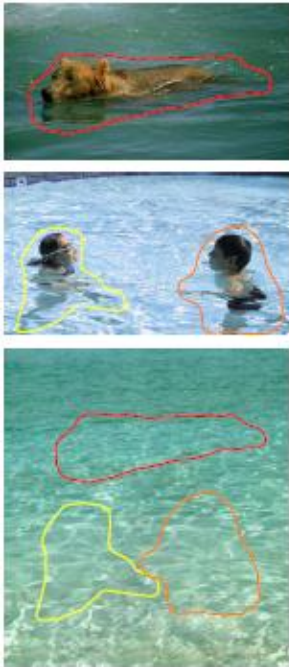
- Resize images to different aspect ratios such that the actual photo's contents can be preserved as best as possible.
- The seam carving method is based on finding shortest paths.
- Seam Carving for Content-Aware Image Resizing, S. Avidan and A. Shamir, ACM SIGGRAPH, 2007 <http://ppt.cc/SOsM>





# Image editing

- *Image editing* encompasses the processes of altering images and composing objects from different images
- Poisson Image Editing, P Pérez et al, ACM SIGGRAPH 2003  
[http://cs.egr.uky.edu/~jacobs/classes/2010\\_photo/readings/PoissonImageEditing.pdf](http://cs.egr.uky.edu/~jacobs/classes/2010_photo/readings/PoissonImageEditing.pdf)



sources/destinations



cloning



seamless cloning

# Non-local Means Image Denoising

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- The goal of image denoising methods is to recover the original image from a noisy image for advanced image analysis
- A. Buades, B. Coll and J.M. Morel, “A non-local algorithm for image denoising”, IEEE Int. Conf. on Computer Vision and Pattern Recognition, 2005.



# Bilateral Image Filtering



$$g(\mathbf{x}) = \frac{1}{k(\mathbf{x})} \sum_{\xi} h(\mathbf{x}, \xi) w(f(\xi) - f(\mathbf{x})) f(\xi)$$

From B. Weiss, Fast Median and Bilateral Filtering, SIGGRAPH'2006

C. Tomasi and R. Manduchi, "Bilateral filter for gray and color images", ICCV, 1998





# Echo Cancellation

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- In audio signal processing, echo cancellation denotes the process of removing echo from a voice communication in order to improve voice quality on a telephone call.
- Two sources of echo have primary relevance in telephony: **acoustic echo** and **hybrid echo**.
- Echo cancellation involves first recognizing the originally transmitted signal that re-appears, with some delay, in the transmitted or received signal. Once the echo is recognized, it can be removed by 'subtracting' it from the transmitted or received signal.
- [http://dea.brunel.ac.uk/cmstp/Home\\_Saeed\\_Vaseghi/Chapter\\_16-EchoCancellation.pdf](http://dea.brunel.ac.uk/cmstp/Home_Saeed_Vaseghi/Chapter_16-EchoCancellation.pdf)

# 6. Speaker Recognition

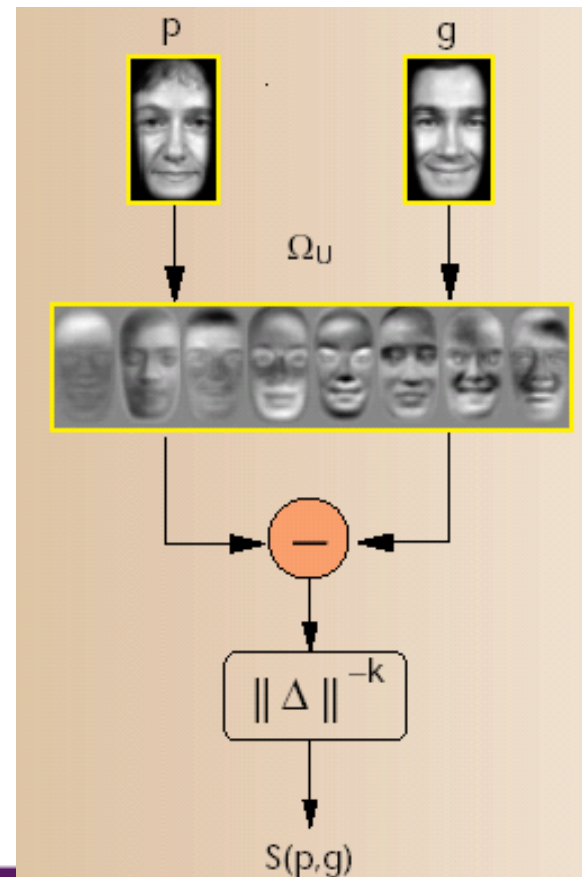
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- Given a speech audio, we can recognize who makes this speech by the MFCC features extracted from the speech signal..
- This technique involves machine learning. We first determine the features of the signals, and use the training data to train Gaussian Mixture Models for speaker classification.
- GMM Based Speaker Recognition on Readily Available Databases, B R. Wildermoth & K. K. Paliwal, Nov. 2003.
- [https://maxwell.ict.griffith.edu.au/spl/publications/papers/merc03\\_brett.pdf](https://maxwell.ict.griffith.edu.au/spl/publications/papers/merc03_brett.pdf)
- Speaker Verification Using Adapted Gaussian Mixture Models, D. A. Reynolds, Digital Signal Processing 10, 19–41 (2000).
- [http://www.ll.mit.edu/mission/communications/ist/publications/000101\\_Reynolds.pdf](http://www.ll.mit.edu/mission/communications/ist/publications/000101_Reynolds.pdf)
- Campbell J. P., "Speaker recognition: a tutorial," *Proc. IEEE*, vol. 85, no.9, pp. 1437-1462, 1997.

# Face Recognition

- Recognition human faces from a database of face images.
- Eigenface (PCA) based recognition is a traditional method.

1. The system collects a database of face images.
2. It generates a set of *eigenfaces* by performing principal component analysis (PCA) on the face images. Approximately 100 eigenvectors are enough to code a large database of faces.
3. The system then represents each face image as a linear combination of the eigenfaces.
4. Given a test image, the system approximates it as a combination of eigenfaces. A distance measure indicates the similarity between two images.



# Audio Retrieval

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- An **audio retrieval** system is a computer system for searching and retrieving audios of similar contents from a large database.
- Compute representative features for audio (music) signals.
- Audio features: MFCC, FFT-based, LPC, etc.
- Music and Audio Retrieval Tools (MaART) is a set of software components used to investigate and implement retrieval and searching of music and audio.
- References:
  - *Audio Retrieval by Rhythmic Similarity*, by J. Foote et al., International Conference on Music Information Retrieval, 2002.
  - [www.fxpal.com/publications/FXPAL-PR-02-172.pdf](http://www.fxpal.com/publications/FXPAL-PR-02-172.pdf)
  - MaART: <http://maart.sourceforge.net/>

# Image Retrieval

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- An **image retrieval** system is a computer system for searching and retrieving images of similar contents from a large image database.
- Compute representative features for images, such as color distribution, texture features, bag-of-words features, etc.
- User relevance feedback.
- A suitable database for image retrieval should be found.
- References:
  - <http://savvash.blogspot.com/2009/10/image-retrieval-systems.html>
  - [Content-Based Image Retrieval Systems: A Survey](#)
  - <http://www.mathworks.com/matlabcentral/fileexchange/22030-image-retrieval-query-by-example-demo>



# Background Subtraction / Substitution

- Moving object detection in video sequences is one of the main tasks in many computer vision applications.
- Background subtraction is a common approach for this task. The idea is to compare the current image against the GMM background model
- C. Stauffer, W.E.L. Grimson, “Adaptive background mixture models for real-time tracking,” *CVPR*, Vol. 2, pp. 246-252, June 1999.

Background subtraction



synthesis

# Video Stabilization

- Videos retrieved from video devices is affected by unwanted camera shakes and jitters, resulting in video quality loss.
- Video stabilization techniques are important to obtain high quality and stable video footages even in non-optimal conditions

Y. Matsushita, E. Ofek, X. Tang and H. Shum  
“Full-frame video stabilization”, IEEE Int. Conf.  
on Computer Vision and Pattern Recognition,  
2005



# Surveillance Video Compression

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- Video surveillance has been widely used in recent years to enhance public safety and privacy protection
- Surveillance video usually has constant background
- State-of-the-art video compression methods such as H.264/AVC often lead to high computational complexity
- The algorithm taught in class can be used to compress surveillance video and compare with other compression algorithms.



# Video Summarization

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- Video summarization methods attempt to abstract the main occurrences, scenes, or objects in a clip in order to provide an easily interpreted synopsis.
- Extract key frames from a video for summarization
- Shot boundary detection, i.e. temporal video segmentation
- Keyframe-based video summarization using Delaunay clustering, P. Mundur et al., International Journal on Digital Libraries, 2006.
- Temporal video segmentation: A survey, I. Koprinska and S. Carrato, Signal Processing: *Image Communication* 16 (2001).

# Schedule of Final Project

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- 5/31: Project proposal due in class (project title, project goal, team members, references)
- 6/11,14: Project presentation in class
  - 4/6/8 minutes for teams of 1/2/3 students
- 6/18(3pm-5pm), 6/21(2pm-4pm), 6/25 (2pm-6pm): Project presentation/demo and final project report due (Location to be announced)